



OBJECTIVES OF THIS NON-COMPETITIVE GAME

The dog and handler combine what they have learnt from the Dog-Games Recall, Bounce, and Hand. The dog retrieves an object (of the dog's and handler's choice) over a distance of approximately 51ft (15.3m) jumping four 8" (20cm) hurdles both on its way to the object to be retrieved on the black rubber car mat, and on the dog's return. The handler learns –

- To bring all their experience of training their dog to do the previous Games, and use this knowledge to help it understand how to retrieve and jump at the same time.
- That dogs can become so focused on the retrieve article that they need help from their handlers to realise that the hurdles need to be jumped as the dog returns. This is done by careful attention to the handler's movements and their judgement of the dog's speed and direction.

The dog learns –

- Once it has picked up the retrieve article from the black rubber car mat, to adjust and correct its turning curve and eyesight so that it can run back over the four hurdles without missing any and return to the handler.

STAGES (See the website for full details on how to train each stage, also please refer to the paragraph in the box on either the Recall or Bounce leaflet)

*** Each test or training session should not be more than five attempts, and a rest period of at least an hour should be allowed if a dog is doing more than one test/training session in a day (see "Latent Learning" on the Understanding Your Dog section of the website)**

STARTERS (The dog learns how to do the Game)

Cert. 1 The dog learns to retrieve an object on the black rubber car mat 25ft (7.5m) from the handler, over first one hurdle, then eventually two. It must do **three out of five attempts correctly** over the two hurdles before progressing on to Starters Level Two*.

Cert. 2 The handler gradually moves further back adding the third and then the fourth hurdle until they are 51ft (15.3m) from the object on the mat with the four hurdles between them. The dog must do **three out of five** correct Bounce & Hand runs to pass this stage*. A dark green, yellow and white rosette will be awarded by Dog-Games when the dog has achieved Bounce & Hand Starters Certificates 1 and 2.

BRONZE (Learns to do the Game consistently while running in different directions in the training lane)

A Bounce & Hand Bronze Certificate will be awarded for each successful session of **five out of five** correct Bounce & Hand runs*. The handler and trainer/helper should stand at alternate ends of the training lane for each certificate (eg. cert 1 & 3 left to right, cert 2 right to left) so that the dog becomes used to doing Bounce & Hand in different directions within the environment. A dark green, yellow and bronze rosette will be awarded by Dog-Games when the dog has achieved **3 Bronze certificates**.

SILVER** (Learns to do the Game with the distraction of other dogs nearby in another lane)

A Bounce & Hand Silver Certificate will be awarded for each successful session of **five out of five** correct Bounce & Hand runs*, despite the distraction of the other dog(s) running in a netted lane nearby. A dark green, yellow and silver rosette will be awarded by Dog-Games when the dog has achieved **all 3 Silver certificates**.

Cert. 1 Dog does Bounce & Hand while another dog is **released at the same time** in the other lane.

Cert. 2 Dog does Bounce & Hand while another dog is **returning from its 51ft marker** in a nearby lane.

Cert. 3 Dog does Bounce & Hand while one or more dogs run in **various directions** doing DOG-GAMES in the other lane.

GOLD (Learns to do the Game while another dog is playing the Game in the same lane)

A Bounce & Hand Gold Certificate will be awarded for each successful session of **five out of five** correct Bounce & Hand runs*, while another dog plays Bounce & Hand in the same lane. If possible, a different distraction dog should be used for each certificate. A dark green, yellow and gold rosette will be awarded when the dog has achieved all 3 Gold certificates.

PLATINUM (Learns to do the Game everywhere)

The dog repeats a Gold Certificate at **three different venues** so that the dog understands that it must do the Game not only at the training ground but at these other distracting locations as well. A Bounce & Hand Platinum Certificate will be awarded for each successful session of **five out of five** correct Bounce & Hand runs*, despite the distraction of the new venue and the other dogs. A four-tier dark green and yellow rosette and a silver-plated salver trophy will be awarded by Dog-Games when the dog has achieved **all 3 Platinum certificates**.

****In Silver, plastic netting should be used between lanes in the interests of dog safety**